



# Panto Pandemonium



by Roger Parsley & Ruth Kenward

**Full  
Version**

# Panto Pandemonium

A magical, comic adventure story in words and music

by  
Roger Parsley & Ruth Kenward

(arr. Mark Dickman)



[www.starshine.co.uk](http://www.starshine.co.uk)

The writers gratefully acknowledge Maria Pattinson's contribution to the development of the script.

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## **'Panto Pandemonium' – a summary**

Ben and Sarah (young teenagers – could be played by young adults) go to the theatre to see a pantomime, but the show is cancelled.

Everything in Pantoland is in a mess, as the Wicked Witch has stolen the Good Fairy's magic. Ben and Sarah must help put things right! They go to Pantoland to get back the Golden Goose (from Jack and the Beanstalk), the magic slipper (from Cinderella) and Aladdin's lamp, none of which are working properly. Once the good magic is returned to these three special objects the Wicked Witch's disruption can be put to an end. The show is 'hosted' by two theatrical characters called Boo and Hiss, who interact with the audience.

## Cast List

BEN & SARAH	Schoolchildren or teenage students
WICKED WITCH	Initially dressed as a supply teacher
GOOD FAIRY	
SPOTTY & GROTTY	Assistants to Wicked Witch
BOO & HISS	Two redcoat-style actors
MOO & TAIL	Two halves of a pantomime cow
JACK* (of the Beanstalk)	
SEVEN DWARFS	Any size – but could be children
GIANT	Scripted as NOT tall! Could be a child
CINDERELLA	
MAGNOLIA & APPLE WHITE	The Ugly Sisters
ALADDIN*	
THE PHANTOM OF THE PANTOMIME	
ECHO	
ACTORS 1, 2 & 3	} Chorus parts, some non-speaking
PANTOLAND GIRL & BOY	
VILLAGERS 1, 2 & 3	
ALADDIN'S FRIENDS 1, 2 & 3	
EXTRA BADDIES, PANTOLAND PEOPLE	

\*The roles of Jack and Aladdin might be played by females as "principal boys"

### **CASTING POSSIBILITIES - The smallest possible cast (with doubles) is 13**

Some roles are scripted specifically male or female, but most roles can be gender-neutral and minimal alteration is needed for the script to provide neutrality.

For smaller casts, some doubling and tripling of parts is possible. Here are some suggestions:

SARAH/DWARF/GIANT	CINDERELLA/PHANTOM/DWARF
GOOD FAIRY/DWARF	MAGNOLIA/ALADDIN/DWARF
JACK/MAGNOLIA or APPLE WHITE	APPLE WHITE/ALADDIN/DWARF
BOO or HISS/MAGNOLIA	PHANTOM/ALADDIN/DWARF
BOO or HISS/APPLE WHITE	

# Props

Sweets for Boo, Hiss, Jack, Ben & Tail  
'Boo' and 'Hiss' signs  
7 plastic spades for dwarfs  
Glass slipper or shoe for Cinderella scene  
Two money bags  
24 large "gold" coins  
Referee's whistle.

Magic wand for Good Fairy.  
"Tonight's performance cancelled" notice board  
Lamp for Aladdin  
Goose to fit under small giant's arm\*  
Two 'stun-sticks' (black, with a red button)

**For the 'cake-making' scene:** A 'magic' oven\*\*, a small table, a large bowl, a recipe book, a large pair of knickers, a watch, a calendar, an extra-strong mint for Apple White's pocket, a tin with nuts and bolts in it, a bunch of artificial flowers, two bags of crisps, a large wooden spoon, plastic ice cubes, a baking tin, and another identical large bowl containing confetti and glitter.

*\* The goose can be a very simple affair, but one possibility for extra fun is to arrange for the goose's neck and beak to be set up as an Emu-style glove puppet, the holder's arm going up the neck, and the beak being operated by the holder's hand. An even more sophisticated idea is to make it a remote-control automaton!*

*\*\* The "oven" can be made from a large trolley, covered with hardboard, and painted to look like an old-fashioned black oven. On one side, it has a practical door, and inside are fitted two shelves. The bottom one is bare, and that's where the bowl of ingredients goes. The other one has an identical bowl to the one the ingredients are put into – see later. The oven is turned around so the door is facing upstage when the "mixture" is put in (on the lower shelf), so the audience can't see what's inside.*

## Staging Suggestions

The setting for this musical play can be very simple. If the performance venue has curtains with a playing space in front of them, several scenes (as suggested in the text) can be played there, using the front tabs to close off the stage while set changes are made. Where there is an open stage, it is suggested that a multi-purpose setting be devised, with the Pantoland archway hidden by curtains or off-stage before it is revealed. This structure, which has the legend "WELCOME TO PANTOLAND" painted above, could be on wheels, to be brought on or turned as necessary. Any other flats might show paintings of fairy-tale castles, woods, rolling fields, etc. The rest of the stage is bare. Several characters need to "hide" onstage - therefore a lowish, free-standing flat suggesting rocks and/or bushes would be useful. Entrance/exit points at downstage left and downstage right are needed. All the action should be as continuous as possible.

## Music & Artwork Provided

- Vocal demonstrations of all songs
- Instrumental backing tracks
- Sound effects
- Incidental music
- Artwork for promotion of your show

*N.B. Director's Overview – Musical items are in black and grey strips (songs and incidental music respectively). Sound technicians' items are indented white strips.*

# Director's Overview

## ACT ONE

### Scene 1 - Boo & Hiss

# A	OVERTURE	P.9	C Tr 1
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Boo and Hiss warm up the audience, and they explain how to get sweets.

### Scene 2 - Welcome

# 1	WELCOME / PANTOMIME (Boo, Hiss, Cast)	P.12	A/B Tr 1
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Here we meet the two children/students who are expecting to see the panto - Ben and Sarah. They meet the Wicked Witch (disguised as a supply teacher). The Witch shoos the children off backstage.

# 1a	WITCH'S THEME (long)	P.15	C Tr 2
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The Witch is then joined by her two assistants, Spotty and Grotty, and they sing:

# 2	HEAR IT FOR THE BADDIES! (Witch, Spot, Grot)	P.16	A/B Tr 2
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### Scene 3 - Phantom of the Pantomime

As the baddies exit after their song, Hiss and Boo reappear to berate the audience for applauding the baddies. The Phantom of the Pantomime makes its first appearance.

# 2a	HAUNTED THEATRE MUSIC	P.18	C Tr 3
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# 2b	PHANTOM MOTIF (long)	P.18	C Tr 4
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# 2c	PHANTOM MOTIF (short)	P.19	C Tr 5
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Boo and Hiss go off to dressing rooms.

# 2d	HAUNTED THEATRE MUSIC	P.19	C Tr 6
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Moo passes through, looking for Tail. Then Ben and Sarah reappear. Shortly after this they meet the Good Fairy.

### Scene 4 - The Good Fairy

# 2e	GOOD FAIRY STING	P.20	C Tr 7
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Good Fairy explains what's going wrong in Pantoland. The Witch has stolen her magic...

# 3	SPREAD A LITTLE MAGIC (Good Fairy, Panto People)	P.22	A/B Tr 3
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	GOOD FAIRY TWINKLE	P.23	C Tr 8
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Ben & Sarah offer to help find three objects which have lost their magic.

	GOOD FAIRY UNDERLAY	P.24	C Tr 9
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The Pantoland Door is revealed. The Good Fairy leads Ben and Sarah into Pantoland, where a parade brings many Pantoland characters onto the stage.

	MAGIC DOOR	P.24	C Tr 10
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	MAGIC DOOR	P.25	C Tr 11
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# 3A	PANTOLAND PARADE (Dance)	P.25	C Tr 12
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Good Fairy leaves...

	GOOD FAIRY TWINKLE	P.25	C Tr 13
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...and Ben & Sarah set off to help put things right. They and the Pantoland People sing:

# 4a	WE'RE OFF! (Ben, Sarah, Panto People)	P.26	A/B Tr 4
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All exit. Hiss and Boo then return (sweets are distributed here!) but soon hide when...

### Scene 5 - The Witch's Master Plan

...the Witch enters with her sidekicks Spotty & Grotty, looking for the missing children.

# 4a	WITCH'S THEME (short)	P.28	C Tr 14
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	MAGIC DOOR	P.29	C Tr 15
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The Witch reveals the fact that she has a Master Plan, and the three baddies sing:

# 5	MASTER PLAN 1	(Witch, Spotty, Grotty)	P.29	A/B Tr 5
	WITCH'S UNDERLAY		P.29	C Tr 16

We are introduced to the stun-sticks, and Hiss and Boo are involved in a comical chase with the baddies. As they exit the scene transforms into Pantoland.

# 5a	CHASE		P.31	C Tr 17
# 5b	CHASE (Part 2)		P.31	C Tr 18
	MAGIC DOOR		P.31	C Tr 19
# 5c	TO PANTOLAND		P.31	C Tr 20

Sarah & Ben enter Pantoland. Sarah goes, Ben enters the Jack And The Beanstalk story.

### **Scene 6 - In Pantoland (Jack & The Beanstalk)**

# 5d	JACK'S ENTRANCE		P.32	C Tr 21
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First he meets Jack, whose beans didn't grow (sweets distributed here), then we meet the Seven Dwarfs, who are looking for Snow White. The Dwarfs sing:

# 6	WE'RE THE SEVEN DWARFS	(Dwarfs)	P.33	A/B Tr 6
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The Dwarfs depart – frightened by the sound of the Giant,

	GIANT'S VOICE		P.34	C Tr 22
	SEVEN DWARFS EXIT		P.35	(a capella)
	GIANT'S VOICE		P.35	C Tr 23
	HEAVY FOOTSTEPS		P.35	C Tr 24

Then Jack and Ben sing:

# 7	FEE FIE FO FUM!	(Jack, Ben, opt. group offstage)	P.36	A/B Tr 7
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The Giant enters, and he, Jack, Ben and the Villagers sing.

# 8	YOU NEVER KNOW...	(Jack, Ben, Giant, Villagers)	P.39	A/B Tr 8
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# 8a	MAGIC OBJECT FANFARE		P.40	C Tr 25
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The Giant gives the Goose (magic object no. 1) to Ben, who passes it on to the Good Fairy.

# 8b	GOOD FAIRY STING		P.40	C Tr 26
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The Giant and Jack go off happily together, having made friends with each other. The Villagers say goodbye and Ben exits. Good Fairy comments that even in bad times good things can happen.

	GOOD FAIRY TWINKLE		P.41	C Tr 27
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Next we meet Tail, who is looking for Moo. He is followed by Spotty and Grotty.

### **Scene 7 - The Witch Returns**

	WITCH'S UNDERLAY		P.41	C Tr 28
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They hear Ben approach, and zap him with their stun-sticks.

	ZAPPING SOUND		P.42	C Tr 29
	TRANCE MUSIC		P.42	C Tr 30

# 8b	WITCH'S THEME (short)		P.42	C Tr 31
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The Witch arrives, not only delighted at her servants' capture of Ben, but also very pleased with herself, as she has zapped Sarah. Now the two children are in her power!

	TRANCE MUSIC		P.43	C Tr 32
	LIGHTNING FLASH		P.43	C Tr 33

The baddies end the act with their triumphal song:

# 9	THE WICKED WITCH WILL WIN	(Witch, Sp., Gr., Cast)	P.43	A/B Tr 9
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## **ACT TWO**

### **Scene 1 - The Interval Is Over**

The second act begins with a “we’re in a mess” song sung by everyone except the Witch, Spotty, Grotty, Ben and Sarah.

# 10	THE INTERVAL IS OVER (Boo, Hiss, Villagers, Dwarfs)	p.45	A/B Tr 10
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The Witch makes a brief appearance.

# 10a	WITCH’S EXIT (short)	p.46	C Tr 34
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### **Scene 2 - Boo & Hiss To The Rescue**

The two children are led on, still dazed, and Spotty and Grotty gloat over their capture, but soon discover that they’ve lost their Stun-sticks, and go off to find them. Enter Hiss and Boo, who at first despair at the plight of the kids, but then Hiss finds the Stun-sticks, and the captives are released.

REVERSE ZAPPING SOUND	p48	C Tr 35
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Hiss then throws the weapons off-stage.

EXPLOSION	p.48	C Tr 36
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The kids decide to split up again and search for the other two magic objects.

# 11	WE’RE OFF! (Reprise) (Ben, Sarah)	p.49	A/B Tr 11
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Ben and Sarah go off, and Hiss and Boo again encounter the Phantom.

# 11a	PHANTOM MOTIF (long)	p.50	C Tr 37
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CREEPING MUSIC	p.51	C Tr 38
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We get a “behind you” scene, as the baddies – including the Phantom – creep up behind Hiss and Boo. This in turn leads to another chase.

# 11b	CHASE	p.52	C Tr 39
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# 11c	CHASE (Part 2)	p.52	C Tr 40
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All exit. Moo arrives, continuing his search for Tail. He recites a poem. Next we meet Spotty and Grotty, who have just been paid by the Witch. Grotty manages to cheat Spotty out of most of his earnings. Grotty distracts Spotty by suggesting they sing their song.

### **Scene 3 - Being Bad Is Great**

# 12	BEING BAD IS GREAT (Spotty, Grotty)	p.55	A/B Tr 12
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Then the Witch arrives.

# 12a	WITCH’S THEME (long)	p.56	C Tr 41
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She has learned of the kids’ escape, and is furious when she also hears about the loss of the stun-sticks. She takes the wages back, and the baddies go off in search of their lost prisoners. They exit.

# 12b	WITCH’S EXIT (short)	p.58	C Tr 42
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MAGIC DOOR	p.58	C Tr 43
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We meet Tail, still looking for Moo. He gives the audience another opportunity to get sweets before going off on his search. Sarah enters, and soon finds herself in the Cinderella story.

### **Scene 4 - Cinderella**

# 12c	UGLY SISTERS ENTRY	p.58	C Tr 44
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She meets the Ugly Sisters, who are arguing over the glass slipper. They announce that they are going to make the Prince a cake, which they do using a magic spell:

SPELL MUSIC	p.62	C Tr 45
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A “Splosh” scene follows, ending with the throwing of the contents of the mixing bowl over the audience! Throughout, Cinderella is bossed around by her step-sisters. The focus returns to the slipper, and Apple White and Magnolia sing their song.

# 13 IT’S GOTTA BE ME! (Apple White, Magnolia) p.64 A/B Tr 13

They all try on the slipper – it fits no-one! They agree to give it to Sarah.

# 13a MAGIC OBJECT FANFARE p.66 C Tr 46

Sarah calls the Good Fairy, and gives her the magic slipper.

GOOD FAIRY STING p.66 C Tr 47

GOOD FAIRY TWINKLE p.66 C Tr 48

# 13b UGLY SISTERS EXIT p.67 C Tr 49

Sarah goes off in search of Ben.

MAGIC DOOR p.68 C Tr 50

# 13c WITCH’S THEME (short) p.68 C Tr 51

Enter the Witch Spotty & Grotty, still chasing the kids. The Witch taunts the audience by giving the sweet-triggering phrase, then refusing to give any sweets! She goes off with Spotty and Grotty to continue with the Master Plan.

# 13d WITCH’S EXIT (short) p.68 C Tr 52

### **Scene 5 - Aladdin**

MAGIC DOOR p.68 C Tr 53

Ben enters, shortly followed by Tail, who sings:

# 14 TAIL’S SONG (Tail) p.69 A/B Tr 14

Tail leaves, then Sarah arrives.

MAGIC DOOR p.70 C Tr 54

The Seven Dwarfs turn up once more.

# 15 WE’RE THE SEVEN DWARFS (Reprise) (Dwarfs) p.70 A/B Tr 15

However, we can see that there are now eight of them – and their latest recruit is revealed as Aladdin.

GONG p.71 C Tr 55

Aladdin’s Friends enter, looking for Aladdin.

# 15a EASTERN MOMENT p.71 C Tr 56

Ben and Sarah tell Aladdin that they just need his lamp to complete their quest, then they and Aladdin’s Friends help Aladdin choose what to wish.

# 16 WHAT WOULD YOU WISH? (Aladdin & Friends, Ben, Sarah) p.73 A/B Tr 16

# 16a MAGIC OBJECT FANFARE p.73 C Tr 57

Aladdin gives Ben and Sarah the lamp; Dwarfs, Aladdin and his Friends exit.

# 16b EASTERN MOMENT p.74 C Tr 58

MAGIC DOOR p.74 C Tr 59

Ben and Sarah go off to find the Fairy (who has failed to appear this time); meanwhile Moo returns to sing, after which he exits.

# 17 MOO’S SONG (Moo) p.74 A/B Tr 17

### **Scene 6 - The Final Battle**

# 17a WITCH’S RETURN p.75 C Tr 60

The Witch, Spotty and Grotty bring on the Good Fairy, whom they’ve captured. The Witch summons all her baddies, and they dance menacingly as they gather together.



# 18	MASTER PLAN 2 - Dance	(Witch, Sp, Gr, Cast)	p.76	A/B Tr 18
Just as the Witch has got her troops organised, on come the kids, who show the Witch the three objects they have collected.				
# 18a	MAGIC OBJECT RETURN		p.76	C Tr 61
The Witch is beside herself with rage, and is made to watch the Good Fairy being released as the magic objects are placed in a beam of light. As the third magic object is placed in the lights, the Good Fairy is magically released from capture.				
# 18b	NO MORE PANDEMONIUM		p.76	C Tr 62
The Good Fairy takes over, calling all the Pantoland People to her and replacing all the good magic.				
	THREE MAGIC SOUNDS		p.77	C Tr 63
# 18c	MOO & TAIL REUNION		p.77	C Tr 64
Moo and Tail are reunited. The only thing left is to get the baddies into the light.				
	GOOD FAIRY UNDERLAY		p.78	C Tr 65
Spotty and Grotty are converted to good:				
# 18d	INTO THE LIGHT (Part 1)		p.78	C Tr 66
# 18e	INTO THE LIGHT (Part 2)		p.79	C Tr 67
...and then the Witch is encouraged to step into light:				
# 19	STEP INTO LIGHT	(Good Fairy, Cast)	p.80	A/B Tr 19
The Witch is also apparently reformed, and the whole company go off, happy and triumphant.				
# 19a	STEP INTO LIGHT EXIT MUSIC		p.81	C Tr 68
However, before she exits, the Witch makes sure that the audience knows she'll be back next year - as bad as ever!				
	WITCH'S UNDERLAY		p.81	C Tr 69
# 19b	WITCH'S FINAL EXIT		p.81	C Tr 70
<b>Scene 7 - Closing Scene</b>				
Boo and Hiss encourage the audience to sing an audience participation number and then do a birthday mentions spot.				
# 20	SHE'S OFF - audience participation	(Boo, Hiss)	p.82	A/B Tr 20
# 21	WALKDOWN	(Cast)	p.84	A/B Tr 21
# 22	PANTOMIME - encore if needed	(Cast)	p.84	A/B Tr 22
# 23	EXIT MUSIC		p.84	C Tr 71

# Panto Pandemonium

By Roger Parsley & Ruth Kenward

*[House Lights dim a little. Preset lighting on the set, or warmers on front tabs, which are closed.]*

## ACT ONE

### #A OVERTURE

( C, Track 1 )

*[After the overture, the lights come up to bright, BOO & HISS enter. They are each carrying a board – one with 'HISS' on it, the other with the word 'BOO'. They hold each board so that the word side is towards them. This scene, as with the other audience participation sequences, should be ad-libbed according to audience responses; **any opportunity to include topical and/or local references may be taken in all scenes.**]*

### Scene 1

### Boo and Hiss

HISS

Hello, boys and girls!

BOO

Are you all ready for the show? *(wait for response)*  
They're a bit quiet, aren't they?

HISS

They are!

BOO

I'll try again. Are you all ready for the show? *(wait for response)*

HISS

That's more like it! We'd better introduce ourselves.  
My name's Hiss – see? *(shows his card)* Say "Hello, Hiss"

*[Wait for response.]*

BOO

And I'm called Boo. *(shows his card)* Say "Hello, Boo"!

*[Wait for response.]*

HISS

That's marvellous. This might be the best audience yet.

BOO

*(paternally)* Now are you sure you're ready, Hiss?  
You haven't forgotten anything?

HISS

No.

BOO

*(to audience)* I have to ask, 'cos he's a bit absent-minded, aren't you Hiss?

HISS Oh, I am, Boo!  
Do you know, last night I got in the bath with all my clothes on!

BOO No!

HISS It didn't matter – I'd forgotten to turn on the taps!

BOO That was lucky!

HISS Well, I am lucky compared to the rest of my family.

BOO They're not lucky?

HISS No.  
For instance, my brother Cedric had a bad car accident last year.

BOO Oh, dear!  
What happened?

HISS He lost his left ear, his left arm, and his left leg.

BOO How is he now?

HISS He's all right! *(pause for laughter/groans)*  
But you know my other brother, George?

BOO The one with the two wooden legs?

HISS Yes. His house burned down.

BOO Oh, no!

HISS And his wooden legs caught fire!

BOO Did he claim on the insurance?

HISS Well, he tried, but they said he hadn't got a leg to stand on!

*[Pause for laughter/groans.]*

BOO *(laughs)* I really think we'd better get on, Hiss.

HISS Right-ho, Boo.

BOO *(turns to the audience)* Now, you'll see us two from time to time during the show, and our job is to remind you what to do.

HISS Of course, they might know already.

BOO They might. Let's see. Have any of you been to a pantomime before?

*[Wait for reaction.]*

Well, if you have you'll know that whenever baddies appear you have to hiss and boo.



BOO Better practise that, too.

HISS What have you got to shout out when you hear the words "absolute pandemonium"?

*[On response – HISS & BOO distribute a few sweets to the audience. The front tabs, if used, start to open, and the CHORUS begin to come on, ready for the opening number.]*

BOO Just keep listening! And don't forget to boo and hiss the baddies.

HISS They won't forget, Boo. *(sees the CHORUS assembling)*  
Oh, looks like we're about to start!

BOO Right! *(with energy)* Let's get on with the show!

## Scene 2                      Welcome

### # 1 SONG - Welcome / Pantomime!                      ( A/B, Track 1 )

**Boo / Hiss** LADIES, GENTLEMEN, BOYS AND GIRLS:  
*(spoken)* THE SHOW'S ABOUT TO BEGIN!  
*[Ad lib can be shouted over build-up music, e.g. 'Here we go!']*

WELCOME TO OUR PRODUCTION.  
THIS IS OUR INTRODUCTION!

**All** EVERYTHING IS READY!  
EVERYTHING IS STEADY!  
EVERYONE IS WAITING  
FOR THE MAGIC WORDS: 'GO, GO, GO!'  
YES, THE TIME IS RIGHT.  
ENJOY THE FUN TONIGHT!  
NOW EVERYBODY PLEASE RELAX  
AND WATCH THE SHOW.  
'COS THIS IS PANTOMIME,  
**Boo / Hiss** STORIES YOU WILL KNOW.  
**All** PANTOMIME,  
**Boo / Hiss** WE'RE ALL SET TO GO.  
**All** PANTOMIME,  
**Boo / Hiss** *(shouted ad lib)* Get on with the show!  
**All** LET'S GO!  
ENJOY THE PANTOMIME! *(x 3)*  
THE PANTOMIME!  
*(shouted)* Enjoy the pantomime!

*[A buzz of conversation as all but one CHORUS MEMBER exit. As everyone leaves, SARAH enters from the side. Remaining CHORUS MEMBER ties up a shoelace, or something. The curtains close, and/or the lighting changes.]*

SARAH *(to CHORUS MEMBER)* Excuse me...

CHORUS MEMBER    Yes?

SARAH                I'm from Albion Street School. Our teacher told me and my friend to meet her here.

CHORUS MEMBER    Oh, are you the kids coming to see the show?

SARAH                Yes.

CHORUS MEMBER    Where's your friend?

SARAH                Oh, she hasn't arrived yet.

CHORUS MEMBER    Well, wait here, and I'll get someone to sort you out!    *(exits)*

SARAH                Thanks!

*[BEN enters through audience or from the side.]*

BEN                    Hi, Sarah!

SARAH                Ben! What are you doing here?

BEN                    Same as you! Gonna wait for Miss Philpot, so we can see the show.

SARAH                But it was only meant to be me and Lucy!

BEN                    I know, but Lucy's mum phoned in to say she's got chicken pox. Miss Philpot asked if anyone else wanted to go, so I said yes!

SARAH                *(sarcastic)* Oh, great! I was really looking forward to seeing the panto with Lucy, and I get you!

BEN                    Yeah! Aren't you lucky!

*[Enter WICKED WITCH from Downstage Left. She has a green face, but otherwise looks normal.]*

WITCH                Ah-hah! Are you the children from Albion Street School?

SARAH                *(on her guard)* Yeah – who are you?

WITCH                Oh, I'm a friend of your teacher – Miss Hotpot.

BEN                    Er... Miss Philpot.

WITCH                *(turning to him fiercely)* How dare you correct me! I hope you're not going to be trouble!

BEN                    No, of course not! We've just come to see the panto. We're looking for our teacher.

WITCH                *(quickly)* Ah, yes!

SARAH                We're meeting her here!

WITCH That's where you're wrong! She isn't coming!

BEN Not coming? Why?

WITCH I've just had a phone call from the school. Your teacher is ill. She can't make it.

*[BEN & SARAH look disappointed.]*

That's the bad news. But I've got good news, too!

BEN What's the good news?

WITCH I'm going to take care of you!

SARAH Well, excuse me, but you haven't told us who you are!

WITCH Don't look at me in that tone of voice! As I say, I will be looking after you. Look on me as a sort of – supply teacher. *(sinister grin)*

BEN *(continuing to scrutinise WITCH's face)* Er–excuse me...

WITCH Yes? What is it now?

BEN Um... What's wrong with your face?

WITCH What do you mean?

BEN It's sort of – a bit – green.

SARAH *(peering at her)* Oh yeah! So it is!

BEN Only, if you don't mind me saying, it makes you look a bit... you know...

WITCH *(aggressively)* A bit what?

BEN Well, it's just that it's – a bit of a funny colour.

WITCH Nonsense! *(turns downstage)* There's nothing wrong with my face. People have often told me I look a bit like \_\_\_\_\_  
*[Insert name of a glamorous celebrity]*

SARAH *(muttering to BEN)* Must be the bit we can't see!

WITCH What was that?

SARAH Um – that's true, we agree!

WITCH Huh! Now look, you've come to see the panto, haven't you?

SARAH Obviously.

WITCH Well, then, you'd better not stand around here. You'll get in the way. It's about to start! You don't want to miss it, do you?

BEN Of course we don't!  
WITCH For goodness' sake, let's get going, then!

*[WITCH either holds the curtains apart a little – if scene played front of tabs - or indicates an exit, off.]*

SARAH Aren't we going to sit in the seats and watch?

WITCH No, no! I've got special plans for you!  
*(ushering them)* Go on, go on! Through there! Off you go, off you go!  
*[Exit BEN & SARAH. WITCH watches them go, then turns to the audience. Cue BOO & HISS to enter as soon as music starts.]*  
*(cackling)* Heh, heh, heh! What those stupid kids don't know is...  
that I am the Wicked Witch in disguise!

**# 1a Witch's Theme (Long)** ( C, Track 2 )

*[Curtains open. Music continues ad lib. through this section. WITCH cackles. BOO & HISS encourage the audience to react.]*

WITCH How rude! I'll sort you lot out later, if you're not careful! Oh, yes I will! *(etc.)* Anyway, I need to hide these awful clothes and get into something much more comfortable! I'll call my servants! *(calling)* Spotty!  
*[SPOTTY appears, carrying a witch's cloak, & runs to her side.]*

SPOTTY Here, mistress!

WITCH Grotty!

*[GROTTY appears, carrying a witch's hat, runs to her other side.]*

GROTTY Here, mistress!

*[During the following dialogue SPOTTY & GROTTY "dress" the witch.]*

WITCH You know I told you those kids were coming today?

SPOTTY / GROTTY *(together)* Yes, mistress.

WITCH Well they're here.

GROTTY Oh, no! They're bound to be goodies. They'll wreck everything!

WITCH No they won't! I've already dealt with their precious teacher. She's locked in the stock cupboard. By the time she escapes it'll be too late!

SPOTTY *(chuckles wickedly)* Clever mistress! But what about those kids?



WITCH Don't worry about them. They'll soon be dealt with.  
It's all part of my Master Plan!

*[SPOTTY & GROTTY snigger. BOO & HISS hold up signs – audience hiss & boo.]*

(to audience) You lot are about to witness my greatest triumph.  
(triumphantly) I – shall – rule – Pantoland!

*[BOO & HISS hold up signs – audience hiss & boo.]*

This year in every pantomime, the baddies will come out on top!  
All over the country, the baddies will win. After all, that's what everyone wants to see, isn't it?

AUDIENCE *(encouraged by HISS & BOO)* Oh no it isn't!

WITCH/SPOT/GROT *(smug)* Oh yes it is!!

AUDIENCE Oh no it isn't!

WITCH/SPOT/GROT *(cross)* Oh yes it is!!

AUDIENCE Oh no it isn't!

*[Continue ad lib until underscore music fades out.]*

WITCH *(exasperated)* Oh — for goodness sake! Spotty! Grotty! Get rid of those two dopey drips... and let's tell 'em! *(indicating audience)*

*[WICKED WITCH moves to Centre, SPOTTY & GROTTY chase HISS & BOO off, then join WICKED WITCH to sing. EXTRA BADDIES may appear (optional).]*

## **# 2 SONG – Hear It For The Baddies! ( A/B, Track 2 )**

**Witch** *(colla voce)* I AM JUST A LITTLE SICK  
OF BEING MET WITH SNEERS.  
EVERY PANTO I'VE BEEN IN  
FOR YEARS AND YEARS AND YEARS.  
ALL I GET IS BOO AND HISS  
ATTACKING MY POOR EARS.

**Witch, Spotty, Grotty** WE ARE JUST A LITTLE SICK  
OF BEING MET WITH SNEERS. SO LET'S...

**W/S/G/Baddies** HEAR IT FOR THE BADDIES, HEAR IT FOR THE BADDIES  
CHEER ALL THE BADDIES FOR A CHANGE!  
HISS AT THE GOODIES! HISSSSSSS THE GOODIES!  
BOO ALL THE GOODIES FOR A CHANGE!

**Witch** WHAT WE WANT TO HEAR  
IS A GREAT BIG CHEER! CHEER THE BADDIES!

**W/S/G/Baddies** HEAR IT FOR THE BADDIES, HEAR IT FOR THE BADDIES  
HEAR IT FOR THE BADDIES, HEAR IT FOR THE BADDIES,  
HEAR IT FOR THE BADDIES, HEAR IT FOR THE BADDIES,  
BOOM, BOOM, BOOM, BOOM, BOOM, BOOM:  
HEAR IT FOR THE BADDIES!

*[WICKED WITCH gives a final cackle. She, SPOTTY & GROTTY, and all other baddies exit. BOO & HISS re-enter, cautiously.]*

# PANTO PANDEMONIUM!

by Ruth Kenward & Roger Parsley

Musical Arrangements & Orchestrations by Mark Dickman

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Piano & Strings (Layer)

## Overture Instrumental

# A

Maestoso (♩ = 120)

1 [K3: Tubular Bells / Gtr] 2 3

[+K2: Magic Fantasy Stack]

Piano & Strings

sfz [+Bs / Dms]

4 [K2: Horns/Trombones] 5 [K3] 6

Tempo Di Showtime! (♩ = 140)

7 8 9 10

[+K2: Tacky Brass Section]

[+K3: Xylophone]

G F/G G (L.H.)

[Bs.] fp

11 *[+K2: Tacky Brass Section]*

12 13 14

Dm7 G13(b9) G [+ Gtr]

15 *[K3: Horns]*

16 *[K2: Brass]*

17 18

*R.H. legato*

C C+ C6 CΔ9

*[+ Bs as bar 7]*

19 *[K2: Saxes]*

20 *[K2: Flutes]*

21 *[K2: Brass]*

22

Em7 F6

23 *[K2: Flutes]* *8<sup>va</sup>*

24 25 26 *[K2: Brass]*

Fm C C+

27 28 29 30

[+ K2: Koto]

C6 C $\Delta$ 9 N.C.

[Bs.] ↑

31 32 33 34

[K2: Music Box]

Am7 D<sup>9</sup> G C<sup>9</sup> B<sup>b</sup>/C C7(b<sup>9</sup>)

35 36 37 38

[K2: Harp/Glock]

F $\Delta$  G

add 8va ad lib. thru bar 58

*sim.*

gliss.

39 40 41 42

Em<sup>7</sup> Am

43 [K2: Brass Section] 44 45 46

Dm7 C<sup>2</sup>/E F/G Em/G G<sup>11</sup> G<sup>6</sup>

[+ Snare Rolls]

47 48 49 50

[+ Dr.] C<sup>Δ</sup>9 C<sup>6</sup> C<sup>11</sup> C7(b<sup>9</sup>)

51 52 53 54

[K2: Harp/Glock] [K3: Magic Bells] Dm<sup>7</sup> C<sup>2</sup>/E D<sup>9</sup>/A<sup>b</sup>

55 56 57 58

[K2: Brass Section] C<sup>Δ</sup>9 C<sup>6</sup> C<sup>11</sup> C<sup>9</sup>(#11)

# Hear It For The Baddies!

2

Witch, Spotty & Grotty, Baddies

Menacing (♩ = 110)

1 2 3 (WITCH) 4

I am just a lit - tle sick of

5 6 7 8

be - ing met with sneers, — Ev - 'ry pan - to I've been in — for

9 10 11 12

years and years and years. All I get — is boo and hiss at -

*ff* *B<sup>o</sup>* *F<sup>5</sup>* *p*

*E<sup>b5</sup>* *F<sup>5</sup>* *sim.* *con ped.*

*mf* *D<sup>b</sup>* *E<sup>b</sup>* *A<sup>b</sup>* *G<sup>o</sup>* *C<sup>7</sup>sus<sup>4</sup>* *C<sup>7</sup>* *Fm* *E<sup>b</sup>* *D<sup>b</sup>Δ*

13 14 15 16 (WITCH / SPOTTY / GROTTY)

tack - ing my — poor ears. We are just a lit - tle sick — of

B<sup>o</sup>7 C *mp* F<sup>5</sup>

(+8vb)

17 18 19 (WITCH / SPOTTY / GROTTY / BADDIES)

be - ing met — with sneers. so let's... Hear it for the bad - dies!

C<sup>5</sup> F<sup>5</sup> D<sup>b</sup> E<sup>b</sup> Fm<sup>7</sup> *mf*

20 21 22

Hear it for the bad - dies! Cheer all the bad - dies for a change!

E<sup>b</sup>5 F<sup>5</sup>

23 24 25

Hiss at the goo - dies! Hisssssss... the goo - dies! Boo all the goo - dies for a

E<sup>b</sup>5

26 (WITCH) 27 28 29

change! What we want to hear is a great big

F<sup>5</sup> D<sup>♭</sup>Δ E<sup>♭</sup> C<sup>5</sup> D<sup>♭</sup>Δ E<sup>♭</sup>

30 31 32

cheer! Cheer the bad - dies! Hooray!

F<sup>sus</sup>2 E<sup>♭</sup>5 N.C.

(WITCH / SPOTTY / GROTTY / BADDIES)

33 34

Hear it for the bad - dies! Hear it for the bad - dies!

Fm<sup>7</sup>

35 36

Hear it for the bad - dies! Hear it for the bad - dies!

F#m<sup>7</sup>



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## Overture

# A

*Instrumental*

**Maestoso** (♩ = 120)

[Bs/Dr/Keys]

JAZZ PICK-UP

**Tempo Di Showtime!** (♩ = 140)

35 36 37 38 39

40 41 42 43 44

45 46 47 48 49

50 51 52 53 54 55

56 57 58 59 60 61

62 63 64 65 66

67 68 69 70 71 72

**Grandioso** (♩ = 130)

73 74 75 76